## custom keyboards

honza dvorsky, OczechboyO, honzadvorsky.com

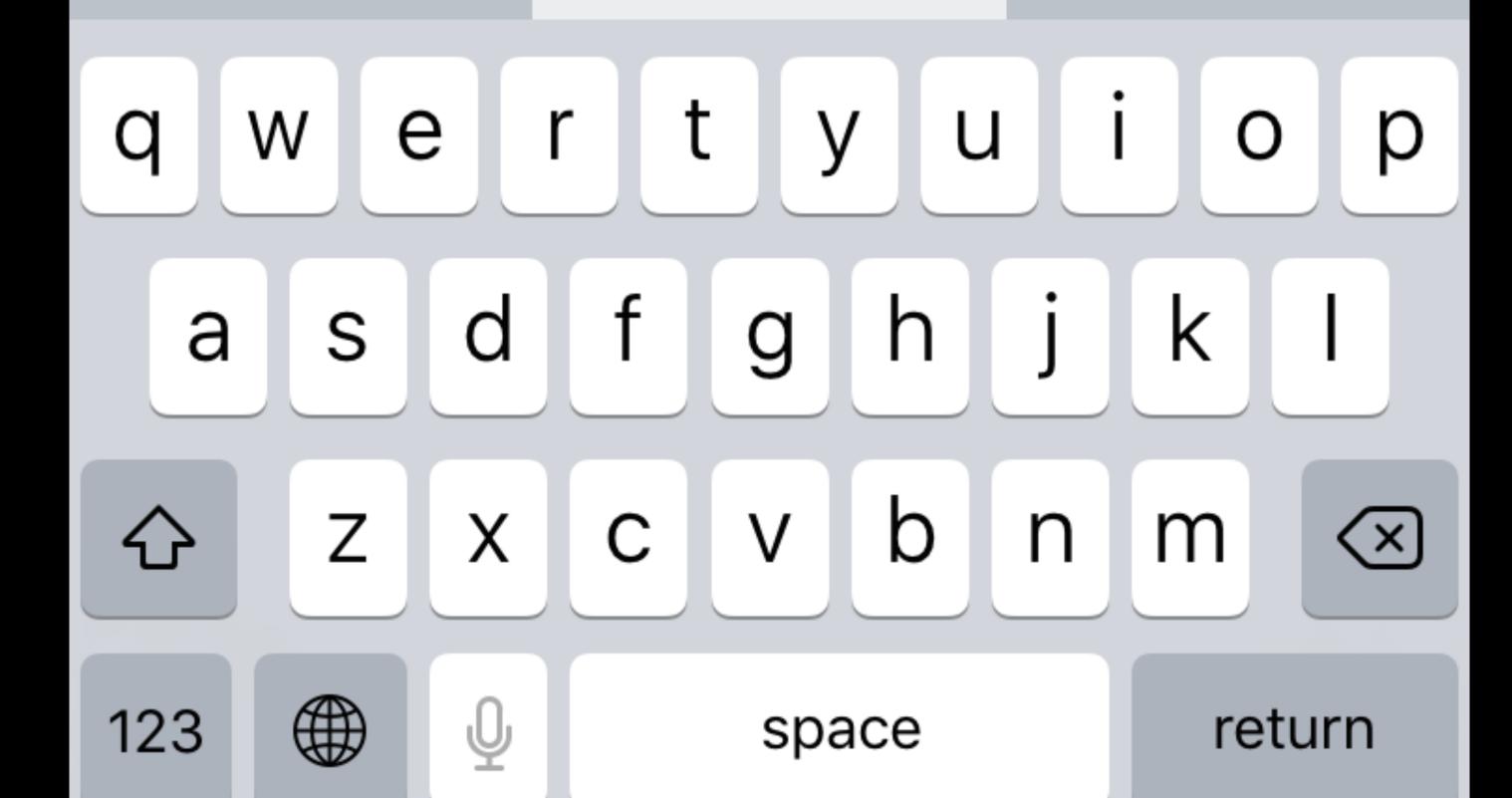
### Swiftkey

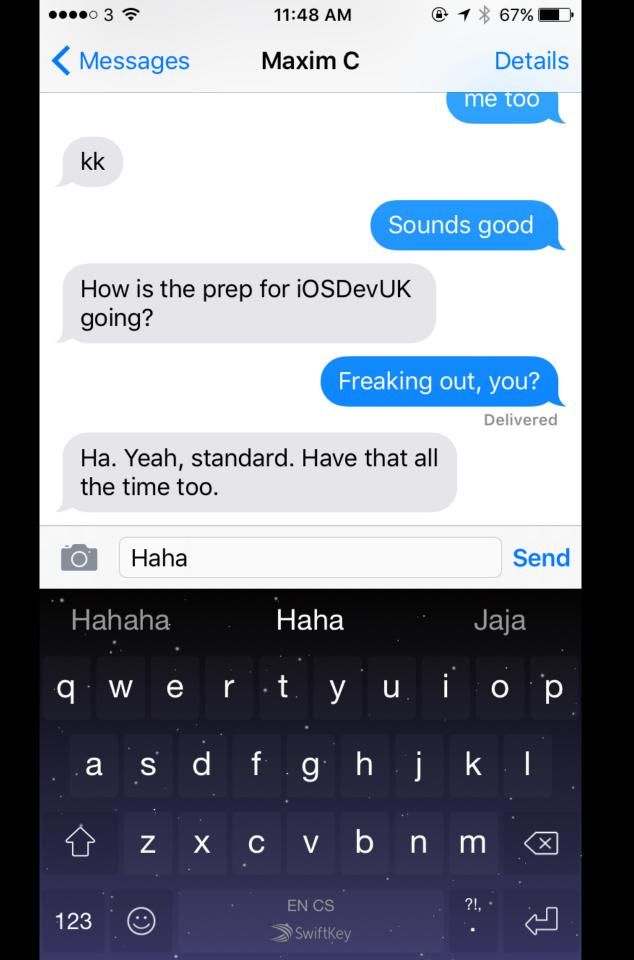
### Swiftkey for iOS

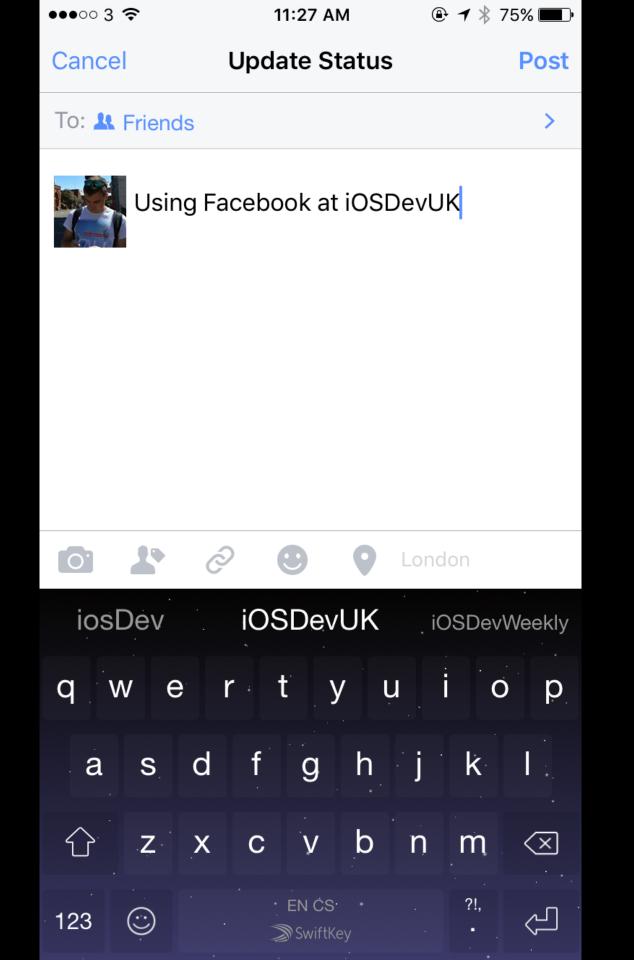
- → #1 Free App in Sep 2014
- → S's Best of 2014
- → The Verge: Best keyboard for your iPhone

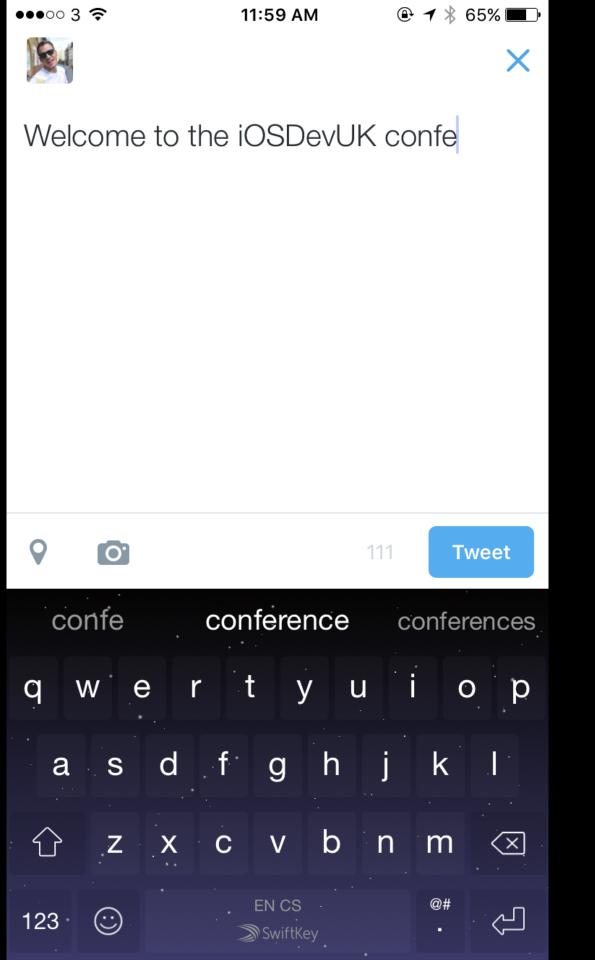
# What is the single most used app on your iPhone?

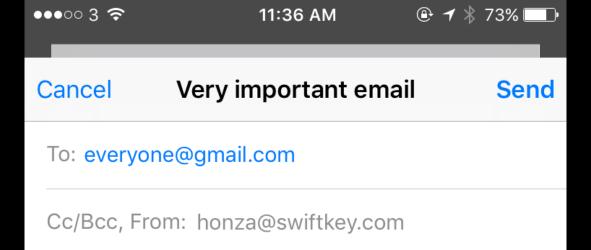
#### iOSDevUK











Subject: Very important email

You should not forg

Sent from my iPhone

forg forget forgotten

q w e r t y u i o p

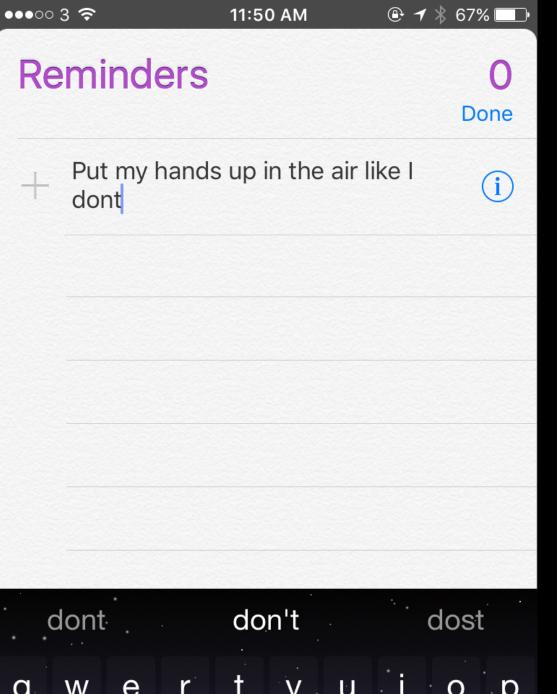
a s d f g h j k l

∴ z x c v b n m 

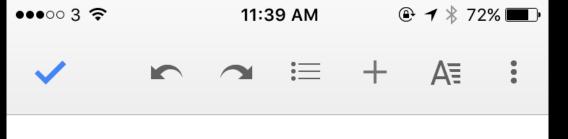
EN CS
SwiftKey

forgotten

columnation

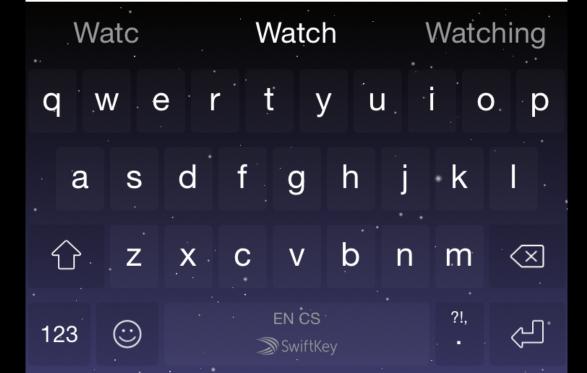


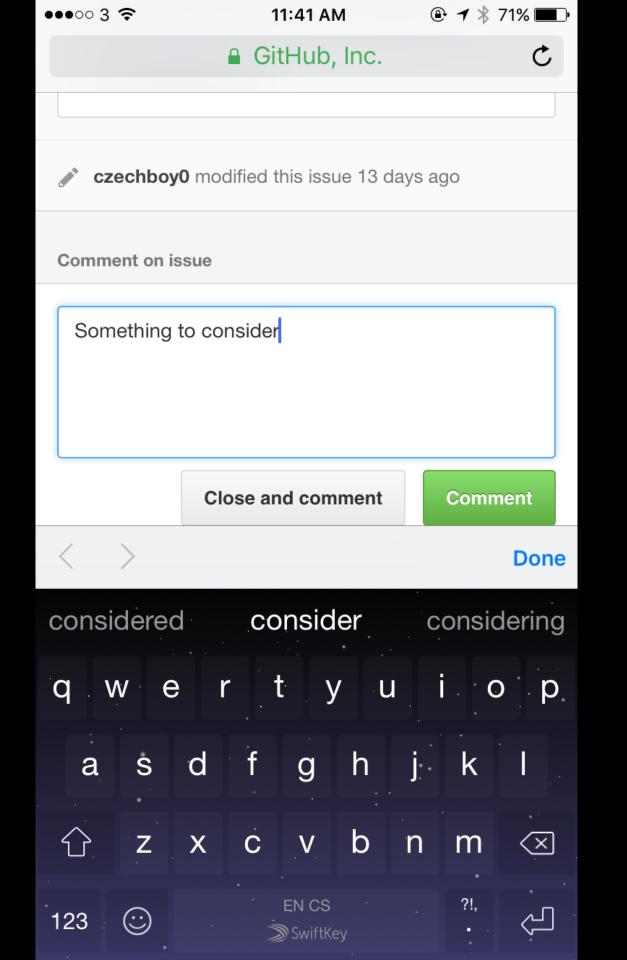


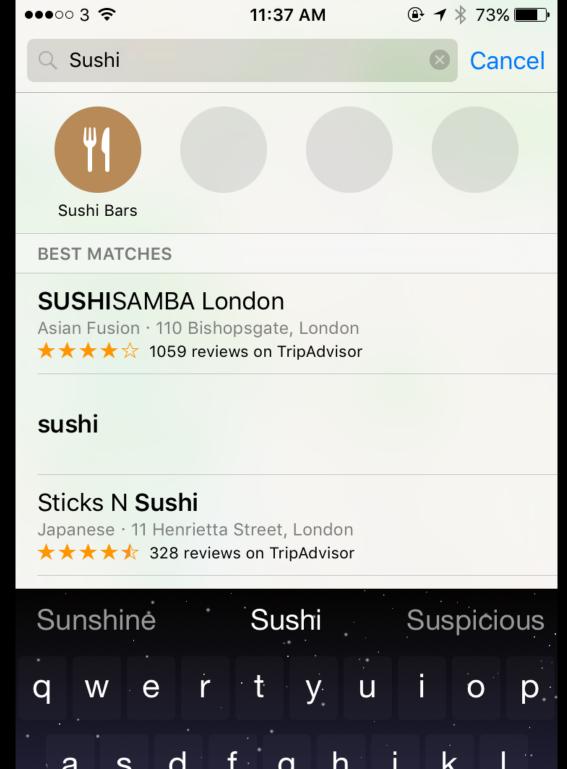


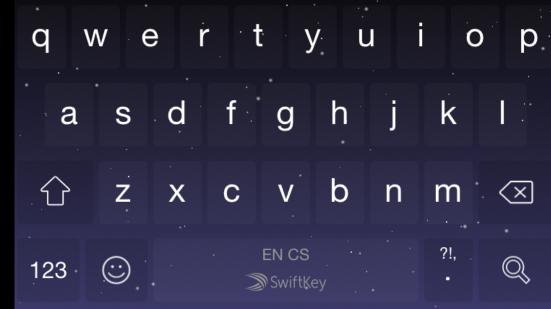
#### I am an important documents

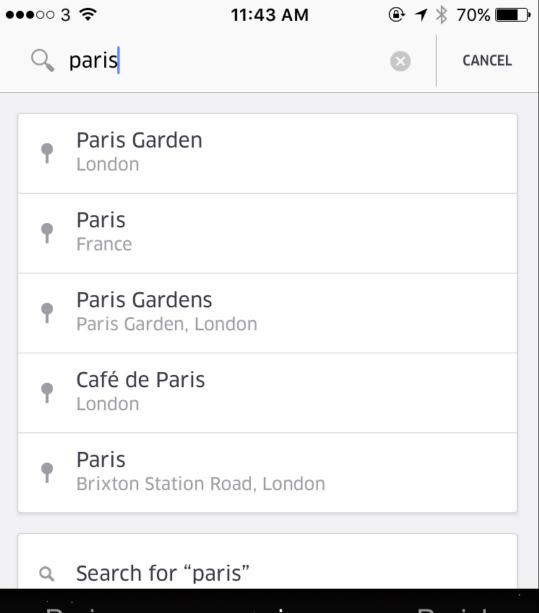
Text that should be read by you! Watc

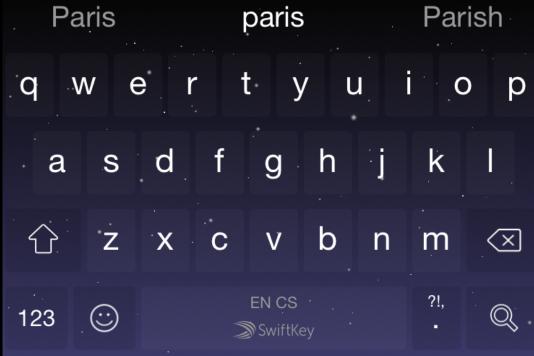


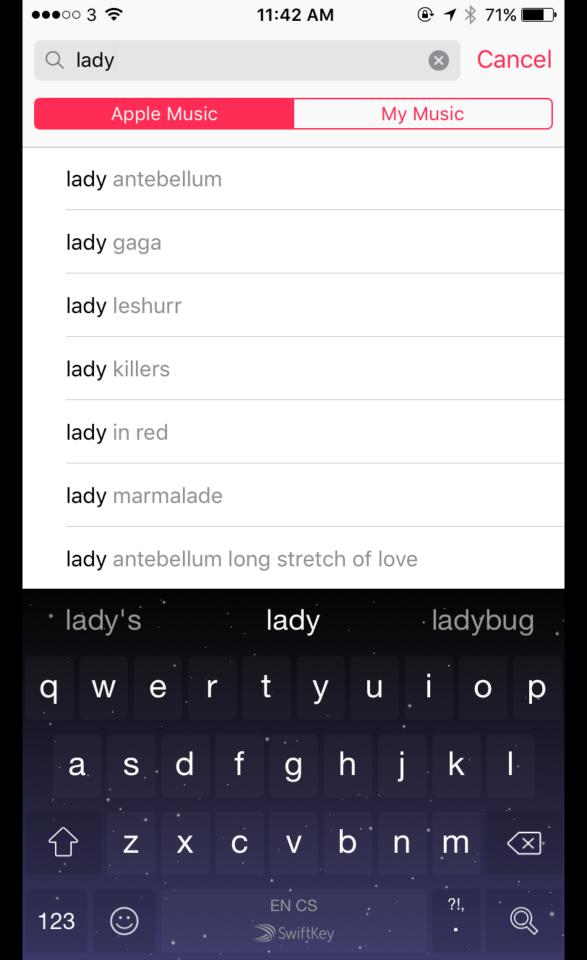












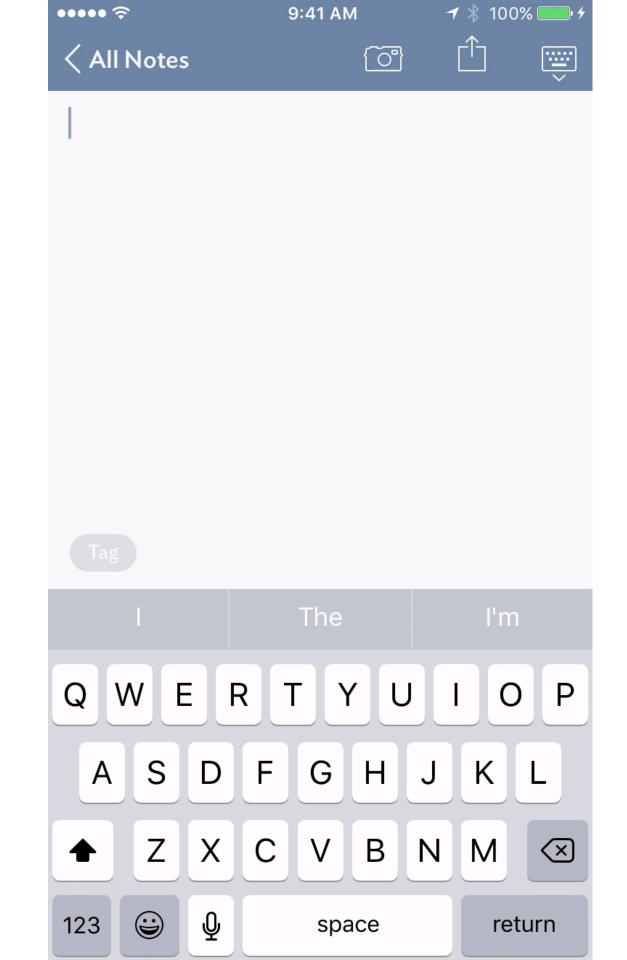
### t(keyboard) > t(not-keyboard)

### custom keyboards on iOS

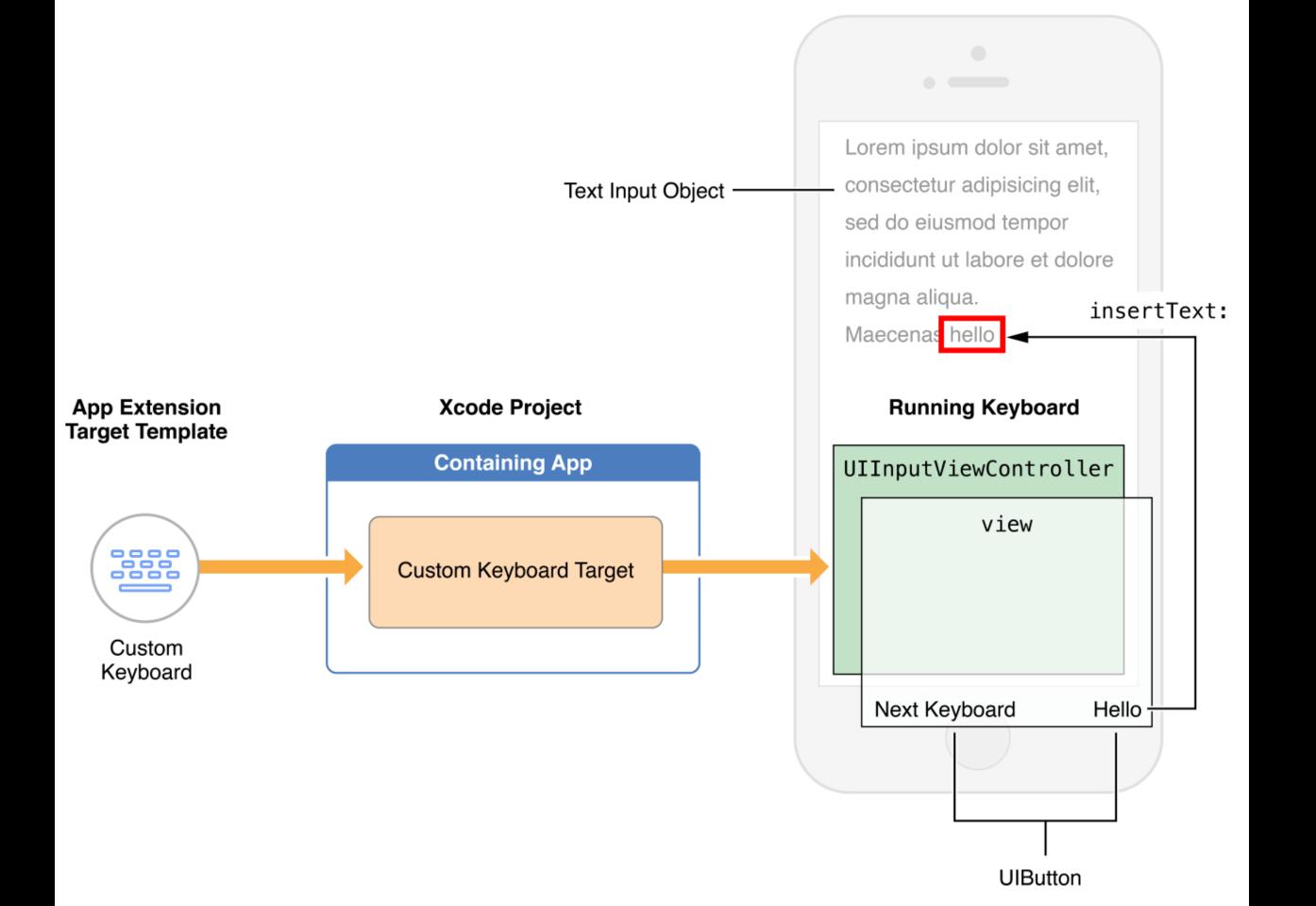
- → iOS 8
- → ■: "The essential function of a custom keyboard is simple: Respond to taps, gestures, or other input events and provide text, in the form of an unattributed NSString object, at the text insertion point of the current text input object."

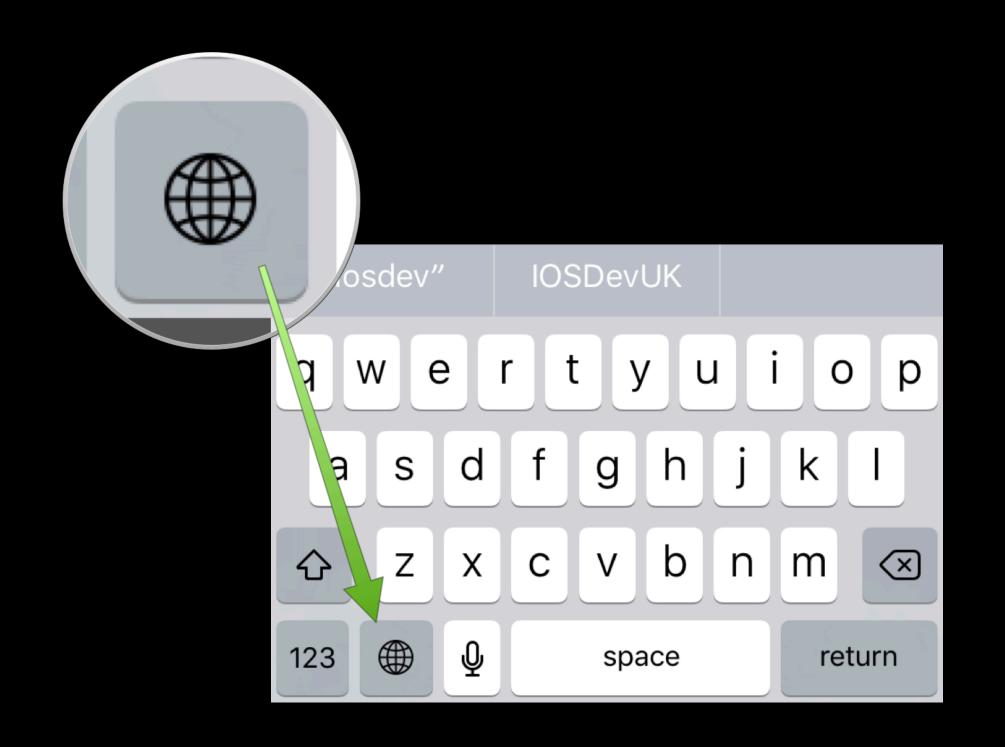
### installation

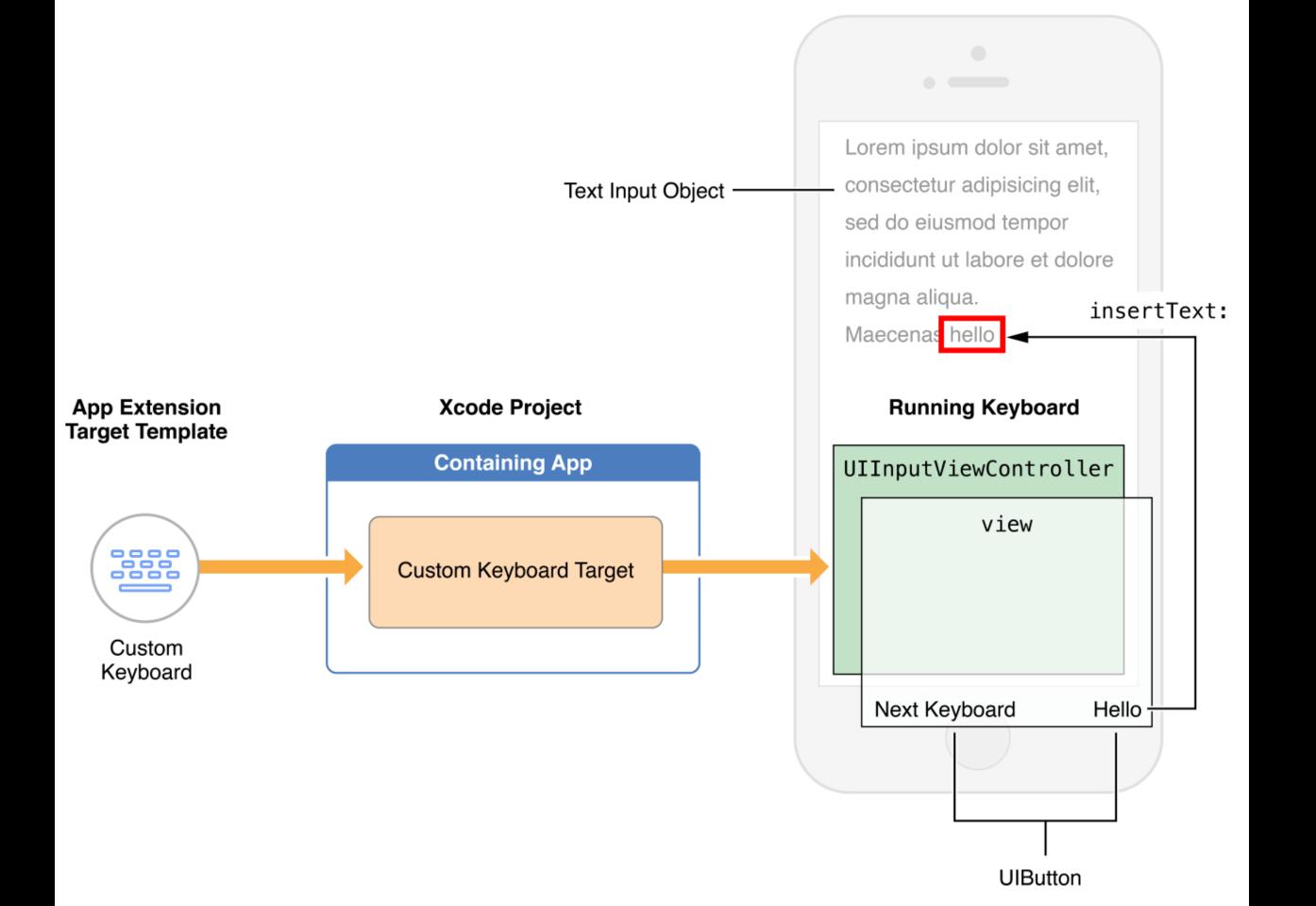
- → Settings
- → General
- → Keyboard
- → Keyboards
- → Add New Keyboard...
- → SwiftKey
- → Go into SwiftKey
- → Allow Full Access
- → Allow
- → **\***



### under the hood







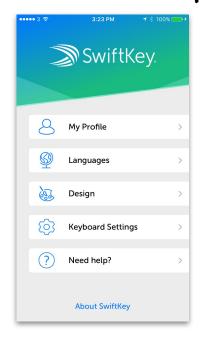


- → insertText(text: String)
- → deleteBackward()
- advanceToNextInputMode()



- → textDidChange(textInput: UITextInput?)
- → documentContextBeforeInput

#### Container App

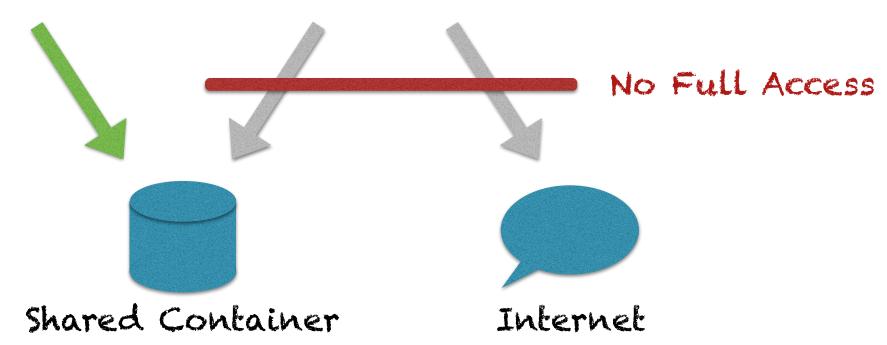




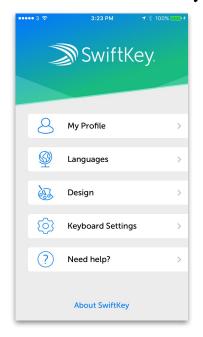
Host App



Keyboard Extension



#### Container App



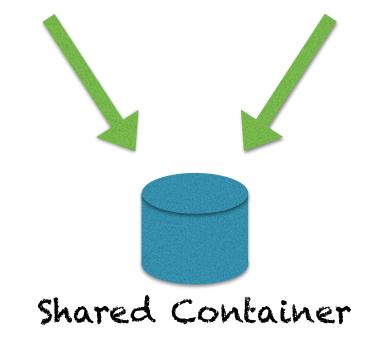


Host App



Keyboard Extension

Full Access





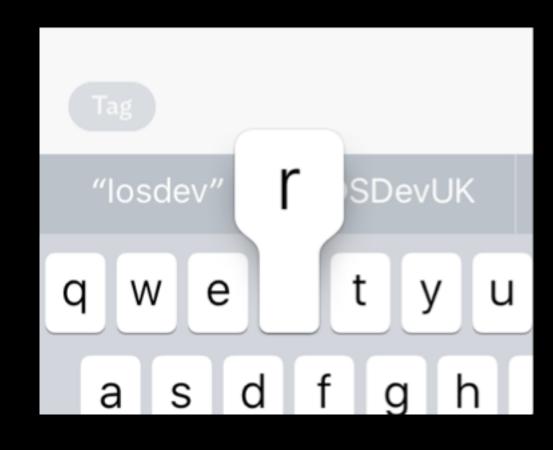
### shared container

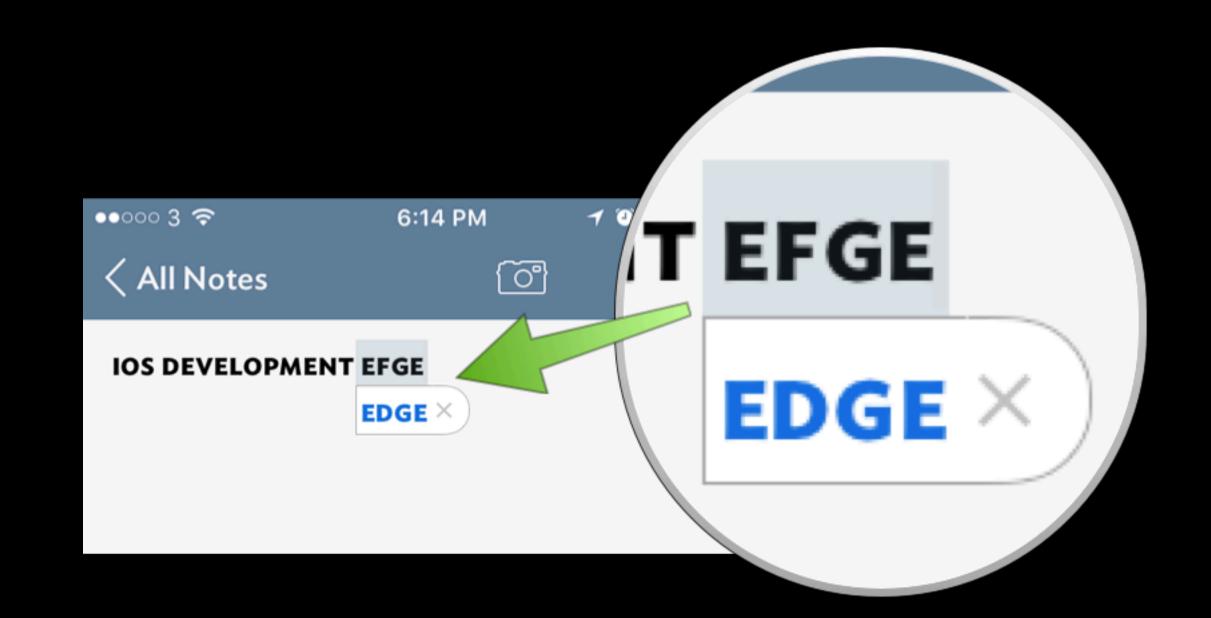
#### darwin notifications

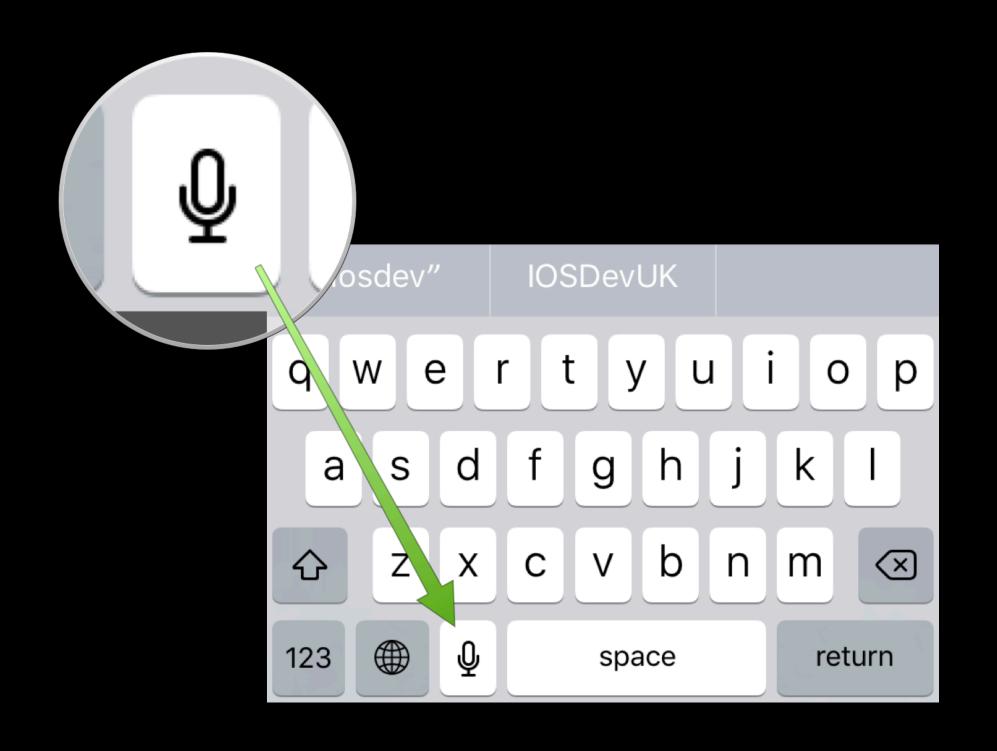
```
CFNotificationCenterRef const center = CFNotificationCenterGetDarwinNotifyCenter();
CFDictionaryRef const userInfo = NULL;
BOOL const deliverImmediately = YES;
CFStringRef str = (__bridge CFStringRef)@"iosdevuk.message.fun";
CFNotificationCenterPostNotification(center, str, NULL, userInfo, deliverImmediately);
```

#### limitations

- → not presented in certain scenarios
  - → secure text fields (passwords)
  - → apps disallowing 3rd party keyboards
  - → lock screen when passcode is enabled







#### existing issues with custom keyboard API

- → revert ("this isn't my keyboard!")
- → hang ("... where is my keyboard?")
- → ...

### interesting challenges

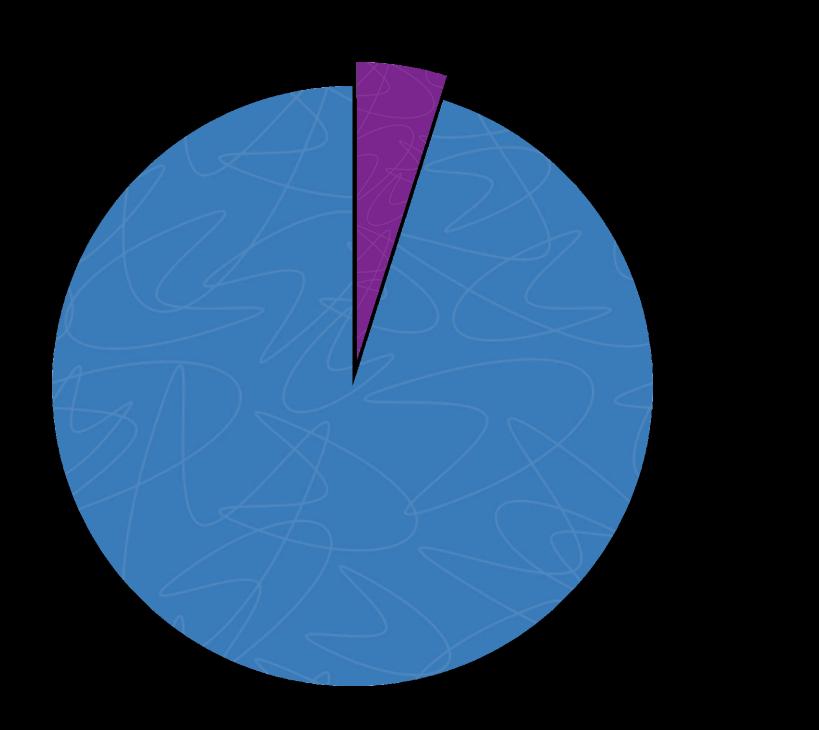
- → memory limit
- → unavailability of many standard APIs (UIApplication, ...)

# memory limit

# <50MB



# >50MB

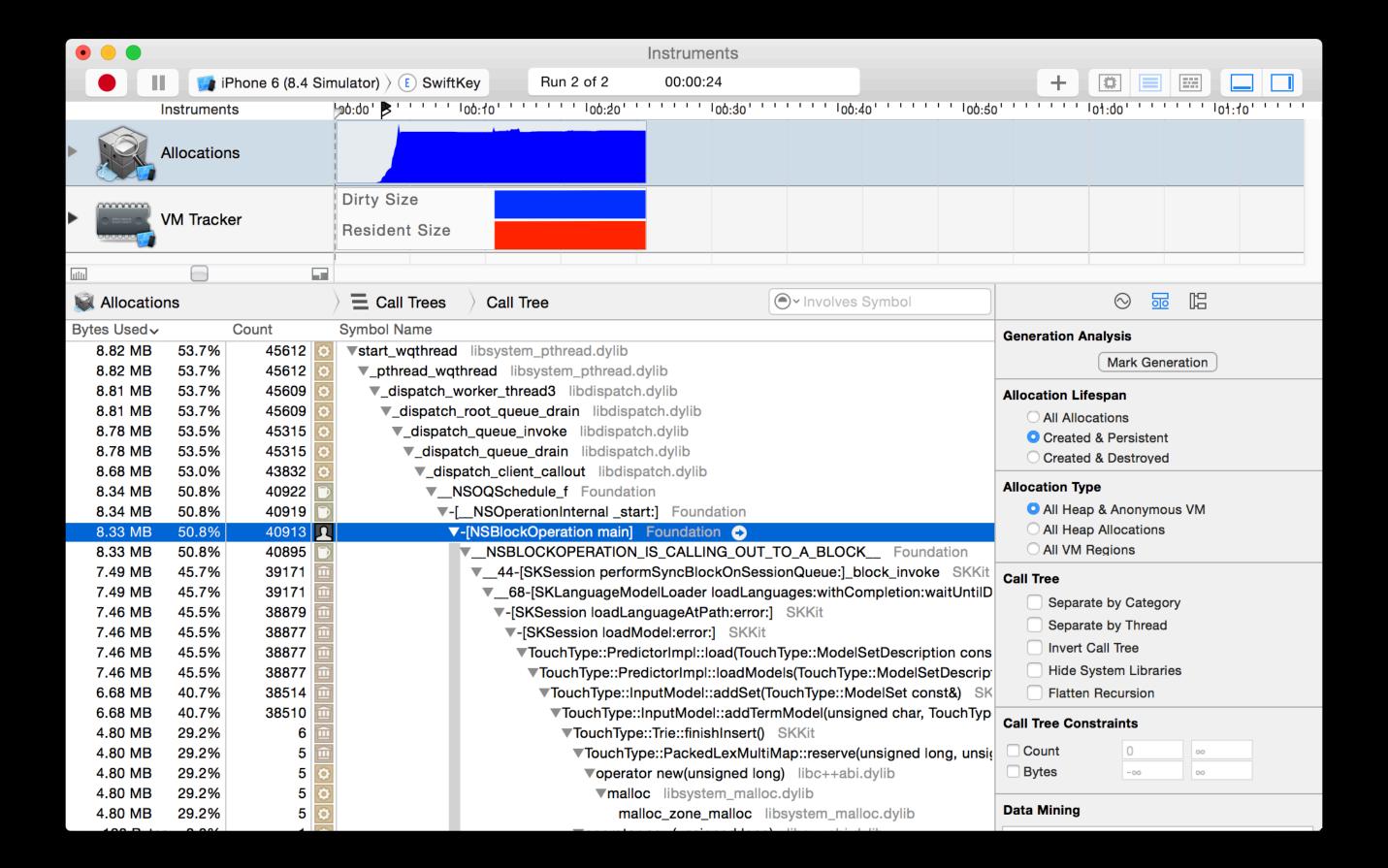


# memory limit workarounds

- > memory mapping de
- → caching views
- → no Core Data
- → stay under 30MB
- → watch out for spikes

### instruments

- → Allocations
- → VM Tracker



## testing

- → no testing bundle for keyboards
- → test code in a Embedded Framework, don't put code exclusively into the keyboard
- → hacky: measure "resident size" tests with a live extension
- ⇒ pixel-perfect testing of rendering code

#### recap

- → great opportunity
- → most used piece of software on everyone's phone
- → notjust a utility
- → hard problems still to be solved
- → innovation, not one clear answer

## Swiftkey is hiring

- → iOS Developer
- → great team
- → hard, original problems (bye bye StackOverflow)
- → opportunity to build the single most used app of millions of people

# Thank you for ving.

## questions?

- → name: honza dvorsky
- → site: honzadvorsky.com
- → twitter: @czechboy0
- → work at: SwiftKey

#### links

honzadvorsky.com

Job: iOS Developer at SwiftKey

SwiftKey

Custom Keyboard Guide Recommended Reading

The Verge: Best iPhone keyboard

Image used from documentation